## Year 3 Spring 1: Stone Age to Iron Age - Prehistoric Britain

#### Curriculum connections



# 3

English

#### Writing:

Begin to identify grammatical terminology used in constructing subordinate and complex sentences. Use conjunctions to expand sentences and ideas. Apply apostrophes accurately to show possession. Write a setting description using effective adjectives and language features.

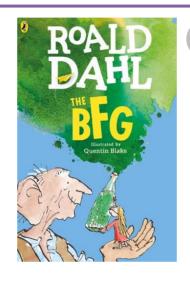
Create chronological storyboards and plans to produce and write a warning tale.

Identify persuasive language in a text.

Use persuasive techniques to write a letter.

#### Reading:

The BFG by Roald Dahl



#### Maths

Count from 0 in multiples of 10. Recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables. Identify fact families and relationships between numbers when multiplying and dividing. Write and calculate mathematical statements for ÷ using the x tables that they know, including 2-digit numbers. Use effective methods to multiply and divide 2-digit numbers by 1-digit numbers involving exchange, partitioning and remainders. Explain understanding of multiplication and division problems using mathematical vocabulary. Measure in metres and centimetres and millimetres. Find equivalent lengths. Compare lengths.

# 3

### History

#### Stone Age to Iron Age - Prehistoric Britain

Identify changes from the Stone Age period to the Bronze Age and through the Iron Age.

Explore the impact of metal tools on farming and lifestyle. Identify how settlements were developed through the ages. Understand the importance of the discovery of the Amesbury Archer to historians.

Order events chronologically using a timeline.

## D&T

#### A Bronze Age inspired bag

Research bags and products and how they have changed over time into the modern day version.

Learn basic skills such as threading a needle and tying off. Explore types of stitches and real life uses - developing an understanding of the over stitch and running stitch. Learn about patterns and their uses in relation to bag design. Create a design for a Bronze Age inspired bag. Use chosen stitches to join fabric securely.

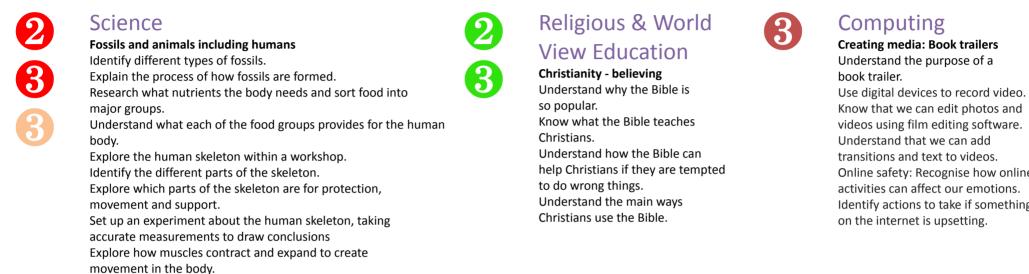
Evaluate the final product and reflect upon the design process.



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#### Curriculum connections

**Grange Park** Primaru School





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#### PF **Athletics - Throwing** and jumping

Explore the differences between throwing for accuracy and distance. Develop jumping techniques.

#### Hockey

Develop skills to dribble, pass and shoot using a hockey stick. Explore techniques and strategies to attack and defend in a game.

#### **Music** Learning to play recorder Learn to play notes B A G and C and

read notes on a score. Know the value of notes - minim. quaver, crotchet, semibreve. Improvise their own melodies using these notes. Write down short melodies on a score.

Play in time with the music, recognising rests.

### **PSHE**

Dreams and goals Know how to achieve future dreams. Understand the importance of money.

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Jobs and careers: Dream job and how to get there. Motivation.

Understand that the dreams and goals of young people in a different culture may be different to mine. Supporting others (charity). Character trait: Kindness

Online safety: Recognise how online Identify actions to take if something

## Spanish

En mi estuche. In my pencil case. Recall from memory a selection of nouns and indefinite articles for common classroom obiects. Learn how to use the negative in Spanish. Describe what we have and do not have in our pencil case. Respond to simple classroom commands.